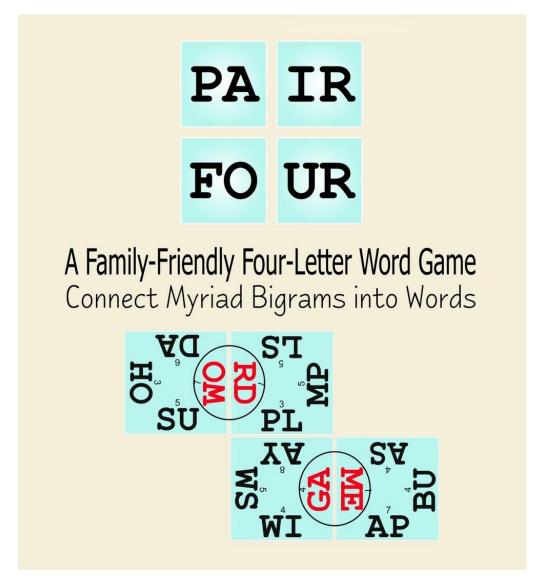
# PAIR FOUR

#### FAMILY (LITERACY/SPELLING) WORD GAME

Build 3,000+ Four-Letter Words - **2+** Players, Ages **6+** (*Updated January 31, 2020*)



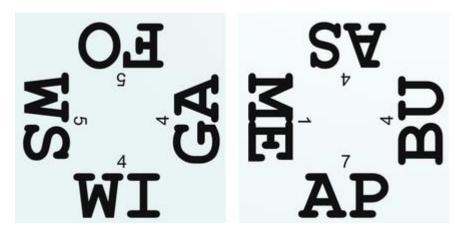
Pair Four is available as a set of lasercut wooden tiles or box of cards: 63 1-inch lasercut wooden tiles or 48 2-inch, two-sided cards.

**Goal:** Make four-letter words by pairing up two-letter fragments (bigrams) to score top points.

#### **Quick Start:**

- Shuffle the cards or tiles
- Place one tile face up between the players
- Give each player three tiles.
- Players take turns connecting bigrams on edges of tiles to make and score words.
- Score the word by adding the bigrams' two points
- Maintain three tiles.

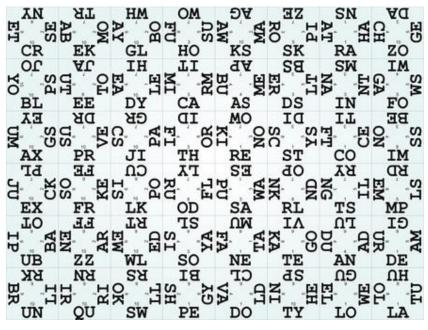
Connection Example: "GAME" scores 5 points.



Double bonus points are recorded for making two or more words with a single tile placement and also from stacking tiles.

# **Tiles**

Each Pair Four tile contains four two-letter fragments called bigrams. Each bigram has a point value used for scoring. Two bigrams are combined to form a four-letter word.



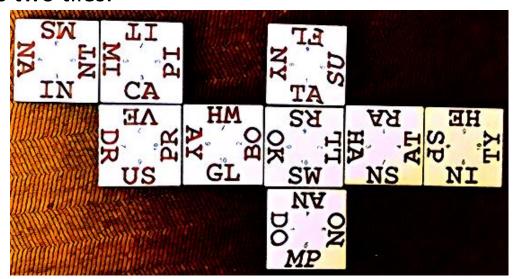


# **WAYS TO PLAY PAIR FOUR**

#### **Classic Mode**

Shuffle the tiles and place one random tile in the centre between the players. Designate one player as a scorekeeper. Give each player three tiles. Players take turns connecting tiles to make and score words.

On each turn, players make a word by connecting one of their tiles to another tile on the table. Score the word(s) made. A player who cannot make a connection may exchange a tile from the bottom of the draw pile and pass their turn. Each player always maintains two tiles.



Play until all tiles have been played. The winner has the highest score.

**Speedy Simultaneous Option:** If you'd like a faster game, all players can play their tiles at the same time.

#### **Sets Mode**

Make sets of two or three words individually.

Shuffle the tiles and give each player three tiles. Place the remaining tiles face down in a draw pile.

Players do not need to take turns. Each player simultaneously chooses two or three of their tiles to make two or three words.

Once words are made, carefully set the tiles aside and stack intact for scoring later. Those tiles cannot be used again.

If a player cannot form words, return all three tiles to bottom of the draw pile, draw three new tiles and try again. Shuffle the tiles in the draw pile.

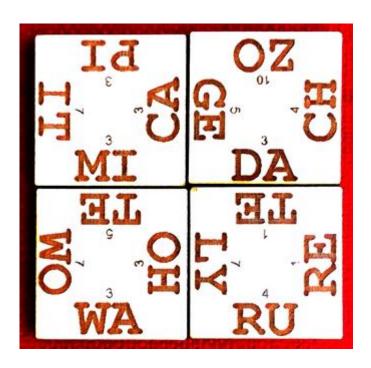
Play until no more tiles are left, then score the words made to determine the winner.

#### **Solitaire Mode**

Grab ten random tiles. Challenge yourself to connect them all together in any arrangement.

## **Quads Challenge**

Make and score "quads" where four tiles pair up to form a square of matching pairs. Make as many quads as possible.



### **FAQ**

**Can cards be stacked?** *Yes, as long as all connecting pairs make valid words.* 

www.**PairFour**.xyz

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